



**Email:** [elkalpin@gmail.com](mailto:elkalpin@gmail.com)

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## Capabilities

- Comfortable working directly with clients to ensure their satisfaction.
- Fast learner with ability to pick up complex concepts while under a deadline.
- Highly self-motivated and able to motivate others
- Comfortable wire-framing, prototyping, and implementing website frontend
- Experienced with usage of relational databases
- Versed in using modern frontend and backend frameworks
- Loves experimenting with and creating unique UI (User Interface) interactions

## Proficient with:

Adobe Photoshop  
 Adobe Aftereffects  
 Adobe Illustrator  
 Adobe Indesign  
 Cinema 4D  
 Blender  
 Web Development  
 HTML / CSS  
 JavaScript  
 AJAX  
 PHP  
 SQL  
 Java  
 C & C#  
 Unity  
 Mockup Production  
 Print Production

## Objective

To develop state-of-the-art UX & UI utilizing 2D & 3D interaction, animation, and graphic programming

## Work experience

**Summer 2014 - Current**  
 Self-Employed  
 UX / UI Designer & Developer

**December 2018 - Current**  
 Danfoss  
 UX / UI Designer & Developer

**August 2017 - Current**  
 Indie team  
 VR producer & Developer

**August 2017 - April 2018**  
 SK Technical  
 UI Designer

**June 2016 - June 2017**  
 Nuvectra Medical  
 Design Consultant

**June 2015 - August 2015**  
 Bio-microbics  
 Intern Designer

## Education

**Winona State University**  
 2014 - 2018  
 Completed B.A.  
 in Graphic Design  
 + EM in Web Development

**Anoka-Ramsey Community College**  
 2012 - 2014  
 Completed an A.A.  
 in Pre-Engineering

## Interests

**2D / 3D design** - since 2007  
**2D / 3D animation** - since 2007  
**Video editing** - since 2008  
**Game design** - since 2010  
**Music/audio** - since 2010  
**Programming** - since 2010  
**UX / UI design** - since 2014  
**3D printing** - since 2017  
**VR development** - since 2017